

Physics 3210

Week 12 clicker questions

If \mathbf{v} is a vector in one frame and \mathbf{v}' is the same vector in a rotated frame, we showed that $\mathbf{v}' = A\mathbf{v}$, where A is a rotation matrix (the matrix of direction cosines). This determines \mathbf{v}' given A and \mathbf{v} .

If instead we know \mathbf{v}' and A , how can we find \mathbf{v} ?

A. $\mathbf{v} = A\mathbf{v}'$

B. $\mathbf{v} = A^T\mathbf{v}'$

C. $\mathbf{v} = A^2\mathbf{v}'$

D. We can't determine \mathbf{v} without first determining a different rotation matrix.

For a rotation matrix, $A^T A = I$.

What does this imply about the determinant of A ?

- A. $\det A = 1$
- B. $\det A = -1$
- C. $\det A = 1$ or -1
- D. $\det A = 0$
- E. None of the above.

Which of the following is the correct matrix for a rotation about the x axis?

$$\text{A. } \mathbf{A}_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \sin\theta & \cos\theta \\ 0 & -\cos\theta & \sin\theta \end{bmatrix}$$

$$\text{C. } \mathbf{A}_x = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & \sin\theta \\ 0 & -\sin\theta & \cos\theta \end{bmatrix}$$

$$\text{B. } \mathbf{A}_x = \begin{bmatrix} \cos\theta & \sin\theta & 0 \\ -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$\text{D. } \mathbf{A}_x = \begin{bmatrix} \sin\theta & \cos\theta & 0 \\ -\cos\theta & \sin\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Suppose a book is rotated in two different ways: from the same starting orientation, the book is rotated by 90° clockwise

(1) about the x axis, then about the y axis, then about the z axis,
or

(2) about the y axis, then about the x axis, then about the z axis.

Note: the axes are in the space frame.

How do the final orientations of the book compare?

- A. The orientations are the same.
- B. The orientations are different.

Using Euler angles, we wish to construct a rotation matrix that rotates first by angle φ about the z axis (matrix A_φ), then by angle θ about the x' axis (matrix A_θ), then by angle ψ about the z'' axis (matrix A_ψ). How should we multiply the three rotation matrices to get the final rotation matrix, $A(\varphi, \theta, \psi)$?

A. $A(\varphi, \theta, \psi) = A_\theta A_\psi A_\varphi$

B. $A(\varphi, \theta, \psi) = A_\varphi A_\theta A_\psi$

C. $A(\varphi, \theta, \psi) = A_\varphi A_\psi A_\theta$

D. $A(\varphi, \theta, \psi) = A_\psi A_\varphi A_\theta$

E. $A(\varphi, \theta, \psi) = A_\psi A_\theta A_\varphi$

Using Euler angles, we constructed a rotation matrix $A(\varphi, \theta, \psi)$ that rotates first by angle φ about the z axis (matrix A_φ), then by angle θ about the x' axis (matrix A_θ), then by angle ψ about the z'' axis (matrix A_ψ). What is the matrix A^{-1} that reverses (or undoes) this series of rotations?

A. $A^{-1} = A(\varphi, \theta, \psi)$

B. $A^{-1} = A^T(\varphi, \theta, \psi)$

C. $A^{-1} = A(\theta, \varphi, \psi)$

D. $A^{-1} = A^T(\theta, \varphi, \psi)$

E. $A^{-1} = A(\psi, \varphi, \theta)$

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Wednesday clicker questions

What is the relationship between the principle moments of inertia I_1 , I_2 , and I_3 for a symmetric top?

A. $I_1 = I_2 = I_3$

B. $I_1 \neq I_2 = I_3$

C. $I_1 \neq I_2 \neq I_3$

D. The answer depends on the choice
of axes.

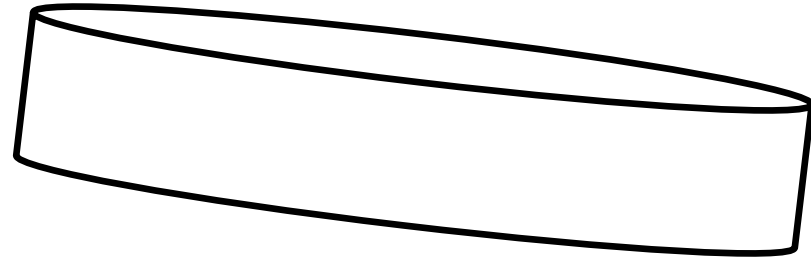
For a symmetric top with $I_2=I_3$, we defined $\varepsilon=(I_1-I_2)/I_2$. What is the sign of ε for an oblate object such as a coin?

A. $\varepsilon>0$

B. $\varepsilon=0$

C. $\varepsilon<0$

D. The answer depends on the choice of axes.



We showed that for force-free motion of a symmetric top, the angular momentum vector is given by

$$\mathbf{L} = (I_1 - I_2)\omega_1 \mathbf{e}_1 + I_2 \boldsymbol{\omega}$$

What does this imply about the geometry of the three vectors?

- A. \mathbf{L} , \mathbf{e}_1 , and $\boldsymbol{\omega}$ are orthogonal to each other.
- B. \mathbf{L} and \mathbf{e}_1 are orthogonal to each other.
- C. \mathbf{L} and $\boldsymbol{\omega}$ are orthogonal to each other.
- D. \mathbf{L} , \mathbf{e}_1 , and $\boldsymbol{\omega}$ lie in the same plane.
- E. \mathbf{L} , \mathbf{e}_1 , and $\boldsymbol{\omega}$ are parallel.

For force-free motion of a symmetric top in the body frame, $\boldsymbol{\omega}$ precesses about the \mathbf{e}_1 axis with angular velocity $\boldsymbol{\Omega}$, and the angular momentum \mathbf{L} lies in the same plane as $\boldsymbol{\omega}$ and \mathbf{e}_1 .

What does this imply about the motion of the angular momentum vector \mathbf{L} in the body frame?

- A. \mathbf{L} is constant.
- B. \mathbf{L} precesses about the $\boldsymbol{\omega}$ axis with angular velocity $\boldsymbol{\Omega}$.
- C. \mathbf{L} precesses about the $\boldsymbol{\omega}$ axis an angular velocity different from $\boldsymbol{\Omega}$.
- D. \mathbf{L} precesses about the \mathbf{e}_1 axis with angular velocity $\boldsymbol{\Omega}$.
- E. \mathbf{L} precesses about the \mathbf{e}_1 axis an angular velocity different from $\boldsymbol{\Omega}$.

For force-free motion of a symmetric top in the space frame, we showed that

$$\dot{\boldsymbol{\omega}} = \frac{\mathbf{L}}{I_2} \times \boldsymbol{\omega}$$

.

What does this imply about the motion?

- A. The vector $\boldsymbol{\omega}$ precesses about the \mathbf{L} axis with angular velocity $\boldsymbol{\omega}_p = \mathbf{L}/(2I_2)$
- B. The vector $\boldsymbol{\omega}$ precesses about the \mathbf{L} axis with angular velocity $\boldsymbol{\omega}_p = \mathbf{L}/I_2$
- C. The vector \mathbf{L} precesses about the $\boldsymbol{\omega}$ axis with angular velocity $\boldsymbol{\omega}_p = \mathbf{L}/I_2$
- D. The vector \mathbf{L} precesses about the $\boldsymbol{\omega}$ axis with angular velocity $\boldsymbol{\omega}_p = \mathbf{L}/(2I_2)$
- E. The vector $\boldsymbol{\omega}$ precesses about the \mathbf{e}_1 axis with angular velocity $\boldsymbol{\omega}_p = \mathbf{L}/I_2$

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Friday clicker questions