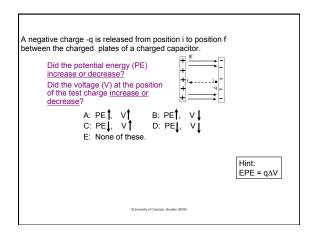
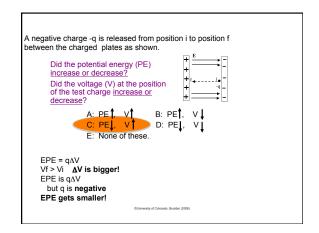


## In other words ...

Students who use report using their cell phones in class score nearly half a letter grade lower, on average, than students who report never using their phones.





#### Reading Quiz.

- 1. An electric circuit is
  - a. The circular path you follow scuffing your feet to build up a static charge.

  - b. A car racing video game
     c. The description of how electrons disappear at some locations and are created at others in an electrical system.
    d. The closed path taken by electrons in running an electrical device.
- For a standard object with fixed resistance
   a. The voltage drop across the object is related to the current
  - b. The voltage drop across the object is NOT related to the current
  - c. It depends on the circumstances.
- 3. The power produced by a flashlight depends on

  - a. Only the amount of voltage produced by the batteries.
     b. Only the amount of current flowing through the bulb.
     c. Both the voltage of the batteries and the amount of current through the bulb.
  - d. None of the above.

#### Reading Quiz.

- 1. An electric circuit is
  - a. The circular path you follow scuffing your feet to build up a static charge.

  - b. A car racing video game
     c. The description of how electrons disappear at some locations and are created at others in an electrical system.
    d. The closed path taken by electrons in running an electrical device
- For a standard object with fixed resistance
   a. The voltage drop across the object is related to the current
  - b. The voltage drop across the object is NOT related to the current
  - c. It depends on the circumstances.
- 3. The power produced by a flashlight depends on

  - a. Only the amount of voltage produced by the batteries.
    b. Only the amount of current flowing through the bulb.
  - c. Both the voltage of the batteries and the amount of current through the bulb.
  - d. None of the above.

## Voltage is like the height of mountain

- Voltage
- Charge, q
- Electrical Potential Energy
- $EPE = q \Delta V$

- · Height (and gravity)
- · Mass, m
- Gravitational potential Energy

GPE =  $m g \Delta h$ 



## Conservation of energy and EPE

 $\Delta$ GPE = m g  $\Delta$ h  $\Delta KE = \Delta(1/2mv^2)$ 

Work =  $F \times d_{parallel}$ 

and Friction

Add:

 $\Delta$ EPE = q  $\Delta$ V

 $W_{\text{ext}}$  -  $|W_{\text{friction}}| = \Delta \text{GPE} + \Delta \text{EPE} + \Delta \text{KE}$ =  $mg\Delta h + q\Delta V + \Delta (1/2mv^2)$ 

# **Electrostatics Summary**

- Positive and negative charge: Like charges repel, opposites attract
- Coulombs law for point charges: F =  $k q_A q_B$

Force acts along line joining particles

- · Conductivity:
  - · Conductor: Electrons free to move around inside material
  - Insulator: All electrons remain bound to original atoms
- · Voltage: Determines EPE of charge at that location in space Close to + charges voltage is more + and vice versa
  - Grounded object is at 0V
- (Also called Electric Potential)
- EPE: = qΔV

New form of potential energy

Lots of analogies to GPE ( $\Delta V \leftrightarrow \Delta h$ ,  $q \leftrightarrow m$ )

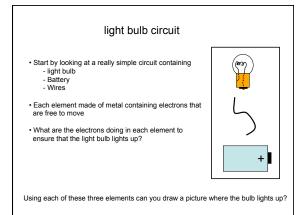
## Flashlights, circuits, batteries, and power

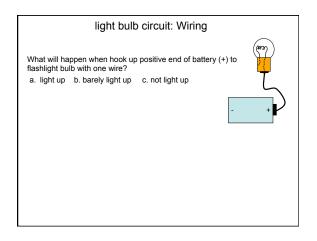


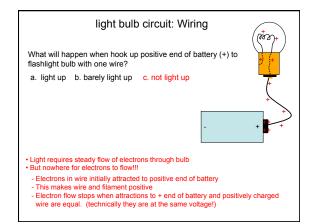
- Given batteries, light bulbs, and wire, how can we design a light bulb circuit
- a) that will burn brightest,
   b) that will last longer,
- c) that will be dim.
- d) that will turn on and off.
- How can you control and predict current and power in light bulbs?
- All this basic circuit stuff applies to home wiring, home electronics, heaters etc.
   Thursday lecture ... help save lives ... physics of dangers of electrocution.
- Builds on electrostatics (like charges repel, opposite charges attract, voltage, EPE)

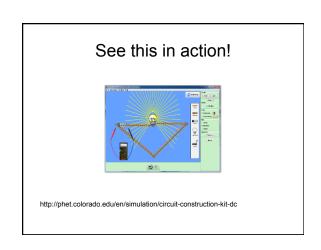
...but now electrons are moving.

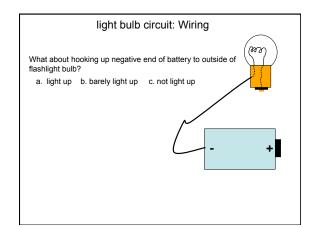
.....need to start thinking like an electron!

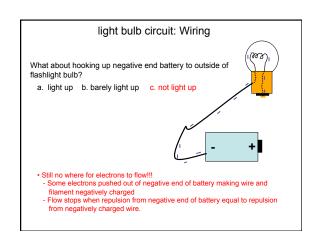


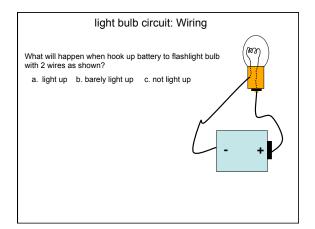


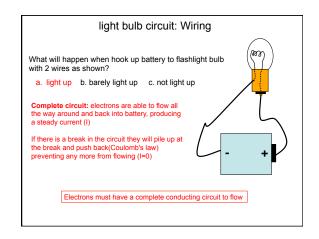


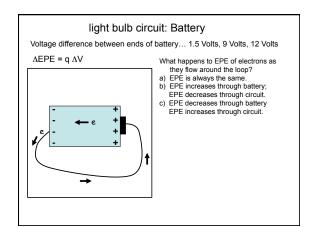


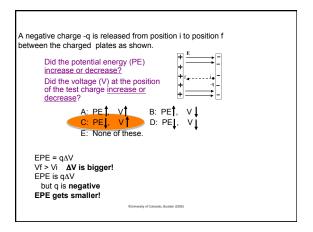


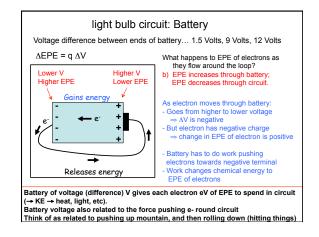


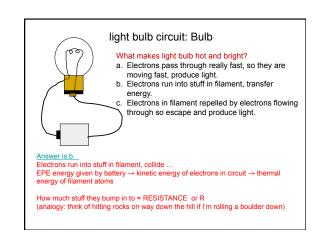


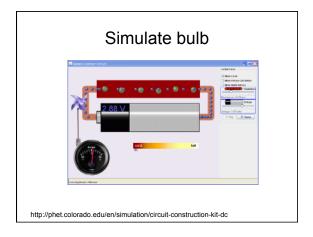












### Circuit elements summary

Wires: Make complete circuit necessary for steady flow of electrons Usually have negligible (zero) resistance

Battery: Has positive charges piled up at one terminal and negative charges at the other Provides voltage difference AV around circuit Provides each electron with q AV= eV of EPE to spend in circuit

Provides each electron with q Av= ev or EPE to spend in circuit (bigger V, bigger push)

Bulb: Filament is a high resistance wire in which electrons lose their energy as heat

## Energy changes in circuit

#### Battery:

Chemical to EPE of electrons

#### In circuit wires:

EPE to KE of electrons

#### In bulb:

KE of electrons to thermal energy (random KE) of filament atoms

#### Filament surface:

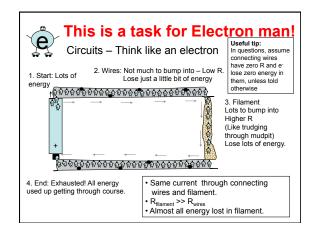
Thermal energy of filament atoms to radiated energy (light)

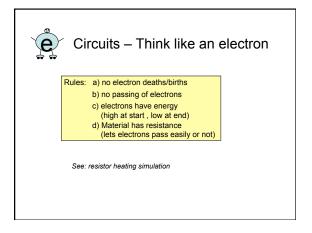
#### <u>In Battery</u>

heat and light

## Really good question:

 I thought that the light bulb filament was just a piece of wire. But there are also wires connecting the bulb to the battery. Why don't the connecting wires get hot and glow like the light bulb filament?





#### Circuits so far

Make complete circuit necessary for steady flow of electrons Wires: Usually have negligible (zero) resistance

Battery: Maintains a voltage difference  $\Delta V$  between terminals Provides each electron with  $q\Delta V$  = eV of EPE to spend in circuit-Provides push for electrons around circuit (bigger V, bigger push)

Filament is a high resistance wire KE of electrons converted into heat via collisions

## Electronman rules for analyzing circuits

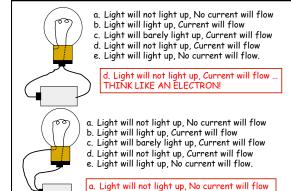
- a) No electron deaths/births
- b) No passing of electrons
- c) Electrons have energy (high at start, low at end)
- d) Different conducting materials have different resistances



- a. Light will not light up, No current will flow
- b. Light will light up, Current will flow
- c. Light will barely light up, Current will flow
- d. Light will not light up, Current will flow e. Light will light up, No current will flow.

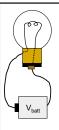
d. Light will not light up, Current will flow . THINK LIKE AN ELECTRON!

Think like an electron!



### Circuit language Resistance (R) of a circuit element is measure of how hard it is for electrons to pass through Units: Ohms (Ω) Current (I): charge per second flowing past a point in the circuit (= # electrons per second × charge on electron) Units: Amps (1 A = 1 C/s) Voltage (difference) (ΔV) a) Across battery: Measure of EPE given to each e as it passes through battery. EPE given = eV. Related to pushing force on electrons in circuit b) Across a resistor (wire, filament etc): Measure of EPE lost by each e as it passes through. EPE lost = eV. Unless told otherwise voltage difference across connecting wire = 0. Units: Volts (V) Note: All quantities specific to Ohm's Law: $\Delta V = IR$ Don't mix and match! Resistance of component -Current through component

Voltage dropped across component

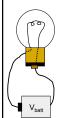


Resistance is measure of how hard it is for electrons to pass through an object  $\dots$  or how much stuff they will run into.

back to signal and battery applets for review as needed

What if increase resistance (R) of filament... add more stuff for e to hit..

- a. Rate at which electrons pass through filament stays the same
- b. Rate at which electrons pass through filament decreases
- c. Rate at which electrons pass through filament increases



Resistance is measure of how hard it is for electrons to pass through ... how much stuff will they run

What if increase resistance (R) of filament... add more stuff to hit...

- Rate at which electrons pass through filament stays the same
  b. Rate at which electrons pass through filament
- c. Rate at which electrons pass through filament
- increases

Increase  $R \Rightarrow \text{More stuff to run into, average speed slower, fewer e- per time.}$  $-\Delta V = IR \Rightarrow I = \Delta V_{batt}/R_{bulb}$