

**Spring 2014**

**PHYS-2010**

**Lecture 6**

When a ball is thrown vertically upwards, what is its acceleration at the top of the trajectory?

(Define up to be +)

A)  $+9.8 \text{ m/s}^2$

B)  $-9.8 \text{ m/s}^2$

C)  $0 \text{ m/s}^2$

D) Depends/other/not sure/...

# Announcements

- Read Giancoli Chapter 3.
- **CAPA assignment # 2** is due tomorrow (Tue) at 11 pm.
- **Written homework # 2** is due this Friday at 4 PM.
- **Recitation # 3** this week: print and bring to section:  
[http://www.colorado.edu/physics/phys2010/phys2010\\_sp14/LabIndex.html](http://www.colorado.edu/physics/phys2010/phys2010_sp14/LabIndex.html)
- My Help Room hours this week will be Thursday, 11-12.
- **Midterm Exam 1** will be on Thursday, Feb 6, 7:30 PM.
- More details about the exam will be given on Wed.
- Students who need **special accommodations** to take the exam need to contact Prof. Pollock and me ASAP.

# Last week ....

## Constant acceleration formulas (1D) (relates)

(Derived on pages 26-27 of Giancoli.)

$$(a) \quad v = v_0 + a t \quad (v, t)$$

$$(b) \quad x = x_0 + v_0 t + (1/2) a t^2 = x_0 + \bar{v} t \quad (x, t)$$

$$(c) \quad v^2 = v_0^2 + 2 a (x - x_0) \quad (v, x)$$

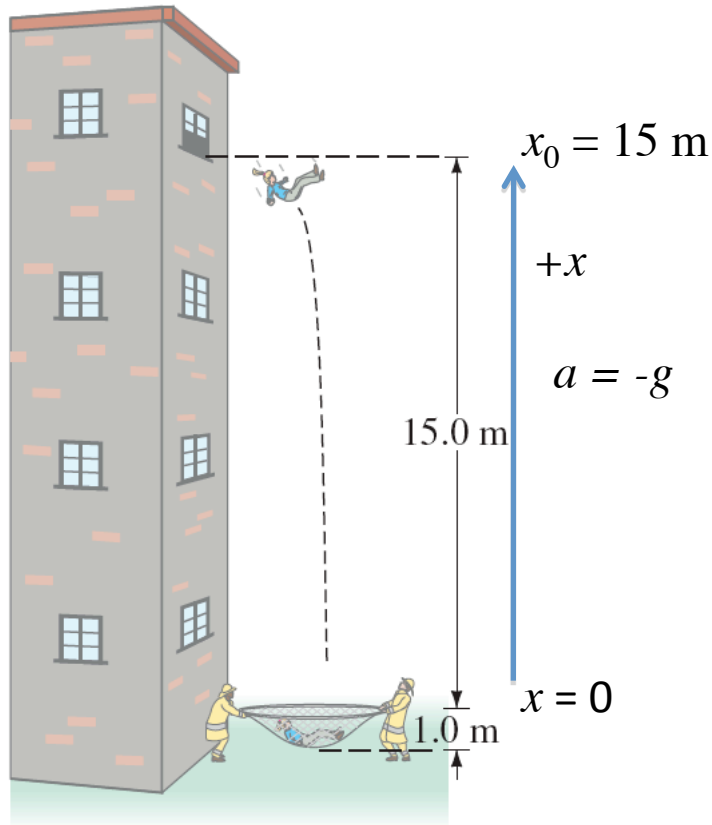
$$(d) \quad \bar{v} = \frac{v_0 + v}{2}$$

$x_0, v_0 =$  initial position, initial velocity       $x, v =$  position, velocity at time  $t$

# Steps to solve problems....

- 1) Choose a coordinate system (or reference frame):  
origin and positive direction.
- 2) Write down what you know.  
Take care with signs.
- 3) Identify or derive the equation you need, linking  
what's known to what's unknown.
- 4) Solve for the unknown algebraically first:  
Check dimensions!
- 5) Substitute in numbers (in correct units) to get  
numerical result. Does the result make sense?  
Take care with signs.

**Example:** A person drops from a 4<sup>th</sup> story window and falls 15 m to a net.



(1) What is her velocity on impact?

$$x_0 = 15 \text{ m}$$

$$x = 0 \text{ m}$$

$$a = -g = -9.8 \text{ m/s}^2$$

$$v_0 = 0$$

$$v(x=0) = ?$$

Which equation should be used?

A)  $v = v_0 + at$

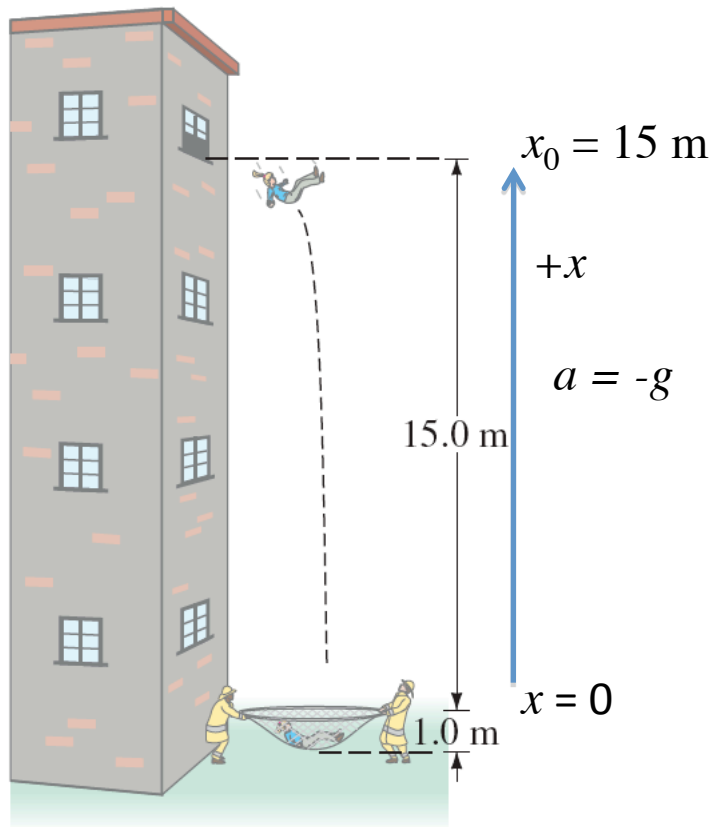
B)  $x = x_0 + v_0t + at^2/2$

C)  $v^2 = v_0^2 + 2a(x-x_0)$

D)  $x = x_0 + \bar{v}t$

# Applications of Kinematics in 1D

**Example:** A person drops from a 4<sup>th</sup> story window and falls 15 m to a net.



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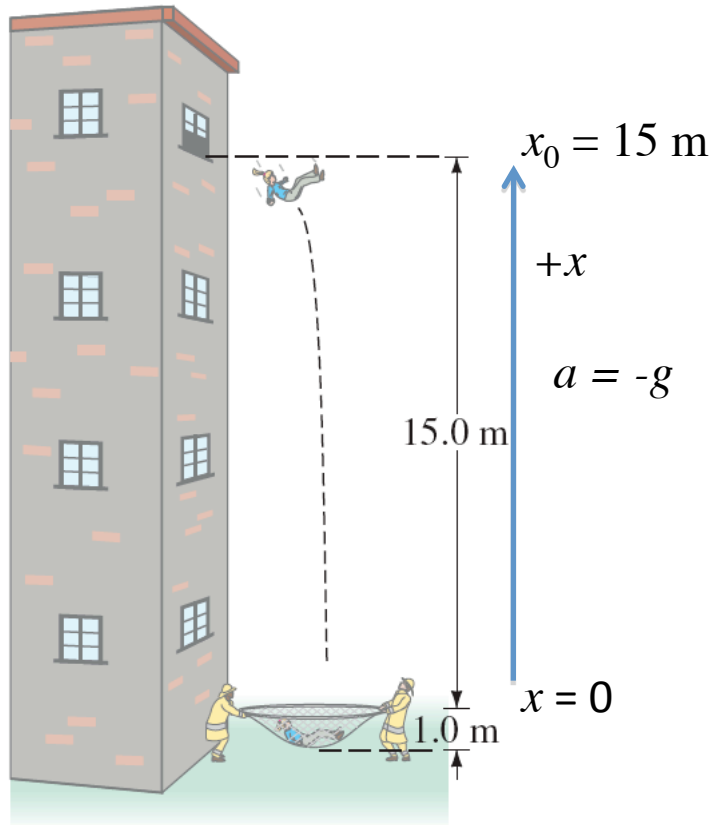
$$v(x=0) = ?$$

$$\begin{aligned} v^2 &= v_0^2 + 2a(x - x_0) \\ &= 0 - 2g(0 - x_0) = 2gx_0 \end{aligned}$$

$$\begin{aligned} v &= \pm\sqrt{2gx_0} = \pm\sqrt{2(9.8)(15)} \\ &= \pm 17.1 \text{ m/s} \quad (\text{negative}) \end{aligned}$$

# Applications of Kinematics in 1D

**Example:** A person drops from a 4<sup>th</sup> story window and falls 15 m to a net.



(2) When will she impact the net?

$$\begin{aligned}x_0 &= 15 \text{ m} & x &= 0 \\a &= -g & v_0 &= 0 \\v(x=0) &= -17.1 \text{ m/s} \\t(x=0) &= ?\end{aligned}$$

Which equation should be used?

A)  $v = v_0 + at$

B)  $x = x_0 + v_0 t + at^2/2$

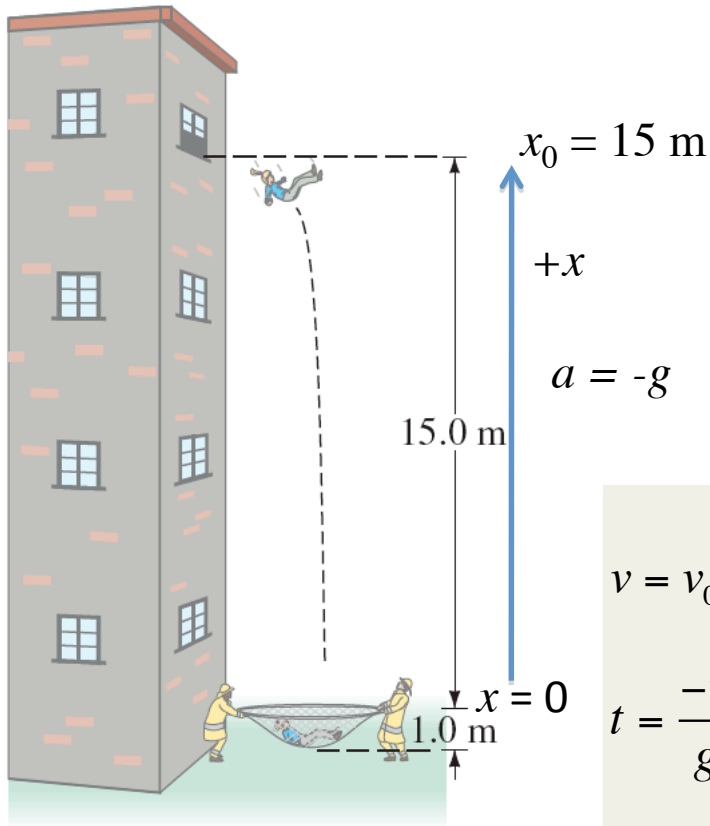
C)  $v^2 = v_0^2 + 2a(x-x_0)$

D)  $x = x_0 + \bar{v} t$



# Applications of Kinematics in 1D

**Example:** A person drops from a 4<sup>th</sup> story window and falls 15 m to a net.



(2) When will she impact the net?

$$x_0 = 15 \text{ m}$$

$$x = 0$$

$$a = -g = -9.8 \text{ m/s}^2$$

$$v_0 = 0$$

$$v(x=0) = -17.1 \text{ m/s}$$

$$t(x=0) = ?$$

$$v = v_0 - gt$$

$$x = x_0 + \bar{v}t$$

$$x = x_0 + v_0t - \frac{1}{2}gt^2$$

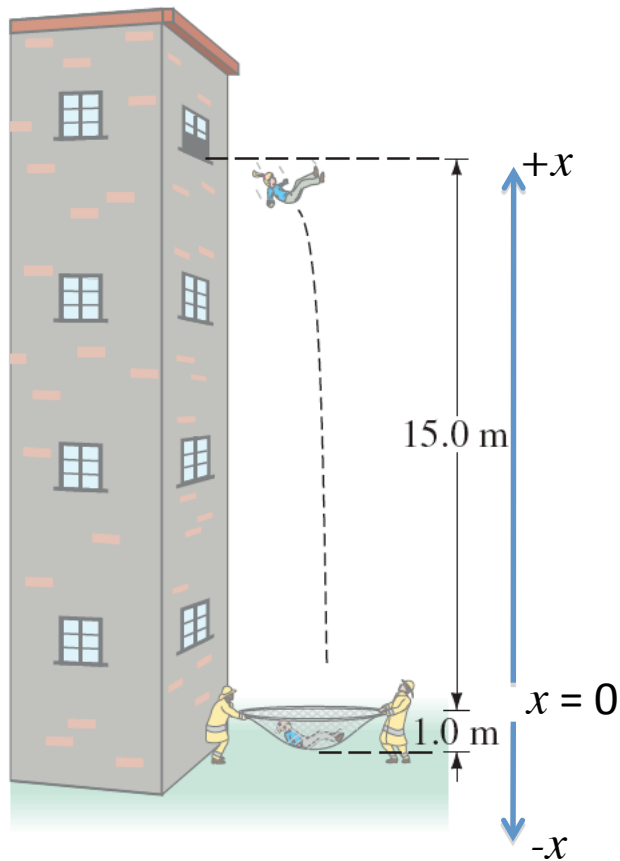
$$t = \frac{-v}{g}$$

$$t = \frac{-x_0}{\bar{v}} = \frac{-2x_0}{v}$$

$$t = \sqrt{\frac{2x_0}{g}}$$

$$t = 1.75 \text{ s}$$

**Example:** A person drops from a 4<sup>th</sup> story window and falls 15 m to a net.



(3) Assuming the net flexes 1 m, what will be her acceleration while in the net?

$$v_0 = -17.1 \text{ m/s}$$

$$v = 0 \quad x_0 = 0 \quad x = -1 \text{ m}$$

$$a = ?$$

Which equation should be used?

A)  $v = v_0 + at$

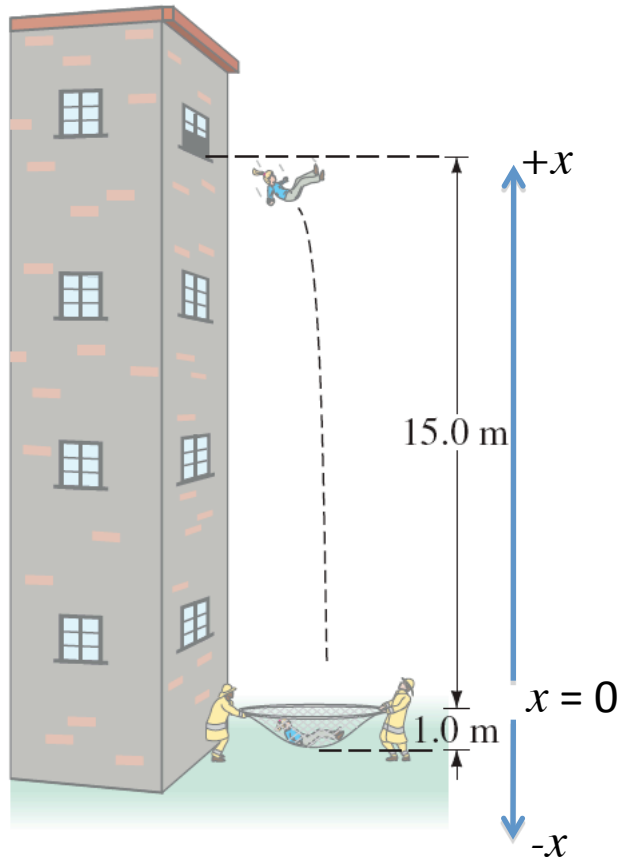
B)  $x = x_0 + v_0t + at^2/2$

C)  $v^2 = v_0^2 + 2a(x-x_0)$

D)  $x = x_0 + \bar{v}t$

# Applications of Kinematics in 1D

**Example:** A person drops from a 4<sup>th</sup> story window and falls 15 m to a net.



(3) Assuming the net flexes 1 m, what will be her acceleration while in the net?

$$v_0 = -17.1 \text{ m/s}$$

$$v = 0 \quad x_0 = 0 \quad x = -1 \text{ m}$$

$$a = ?$$

$$v^2 = v_0^2 + 2a(x - x_0)$$

$$0 = v_0^2 + 2a(-1 - 0)$$

$$v_0^2 = 2a$$

$$a = \frac{v_0^2}{2} = \frac{(-17.1)^2}{2}$$

$$= 146 \text{ m/s}^2 \sim 15 g$$

**A CAPA Problem:** A ball is thrown straight up with an initial velocity of 21.62 m/s. Neglecting air resistance, how long will it take for the object to reach a height of 20 m?

$$x = x_0 + v_0 t + (1/2) a t^2$$

$$h = 0 + v_0 t - \frac{1}{2} g t^2$$

$$g t^2 - 2 v_0 t + 2 h = 0$$

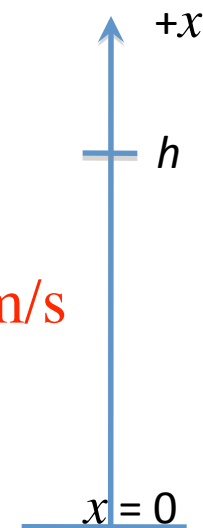
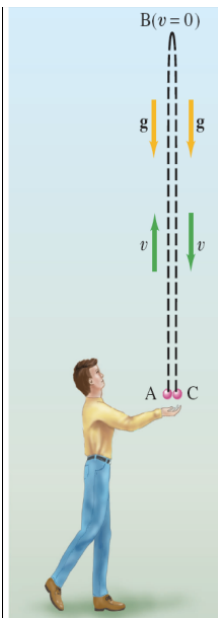
$$x_0 = 0 \text{ m}$$

$$a = -g$$

$$v_0 = 21.62 \text{ m/s}$$

$$h = 20 \text{ m}$$

$$t = ?$$



# Applications of Kinematics in 1D

In the previous problem, we got the following quadratic equation:

$$gt^2 - 2v_0t + 2h = 0$$

The solution to this equation gives the time for a ball thrown in the air to reach a certain height  $h$ . But a quadratic equation  $at^2+bt+c = 0$  has two solutions:

$$t = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

$$a = g, b = -2v_0, c = 2h$$

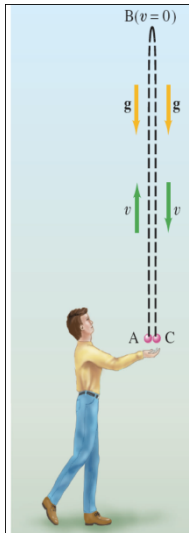
$$t = \frac{2v_0}{2g} \pm \frac{1}{2g} \sqrt{4v_0^2 - 8gh} = \frac{v_0}{g} \pm \frac{1}{g} \sqrt{v_0^2 - 2gh}$$

In the previous problem, a quadratic equation for the time at which a ball thrown in the air reaches a height  $h$ :

$$t = \frac{v_0}{g} \pm \frac{1}{g} \sqrt{v_0^2 - 2gh}$$

Why are there two solutions to this problem?

- A) One is for the time when the object is on the ground and the other is when it reaches 20 m in the air.
- B) One is meaningless and can be discarded. The other is the one of interest.
- C) One is the time the object reaches 20 m on the way up and the other the time it reaches 20 m on the way down.



In the previous problem, a quadratic equation is found for the time at which a ball thrown in the air with initial velocity  $v_0$  reaches a height  $h$ :

$$t = \frac{v_0}{g} \pm \frac{1}{g} \sqrt{v_0^2 - 2gh}$$

A)  $\frac{v_0}{g}$

B)  $\frac{2v_0}{g}$

C)  $\frac{v_0}{g} + \frac{1}{g} \sqrt{v_0^2 - 2gx}$

D)  $\frac{v_0}{g} - \frac{1}{g} \sqrt{v_0^2 - 2gx}$

At what time will the ball hit the ground?

