

## Maxwell's Eqs and potentials

$$\nabla \cdot \vec{E} = \rho / \epsilon_0$$

$$\nabla \cdot \vec{B} = 0$$

$$\nabla \times \vec{E} = -\partial \vec{B} / \partial t //$$

$$\nabla \times \vec{B} = \mu_0 \vec{J} + \frac{1}{c^2} \partial \vec{E} / \partial t //$$

The underlined ( $\frac{\partial}{\partial t}$ ) terms are new  
This term: dynamics!

We found some solns (traveling waves) in empty space. But, this is not fully general.

Given  $\rho(\vec{r}, t)$ , &  $\vec{J}(\vec{r}, t)$ , you'd like to find  $\vec{E}$  &  $\vec{B}$  (6 unknowns!)

What did we do in E&M I, without those  $\partial/\partial t$  terms?

1) "Direct solution", Coulomb's Law gives  $\vec{E}$  from  $\rho$   
Biot Savart gives  $\vec{B}$  from  $\vec{J}$

or 2) "Use potentials". There are fewer unknowns ( $V$  &  $\vec{A}$ ),

In electrostatics,  $\vec{E} = -\vec{\nabla} V$ , and  $\nabla^2 V = -\rho / \epsilon_0$

$$\text{Solution was } V(\vec{r}) = \frac{1}{4\pi\epsilon_0} \iiint \frac{\rho(\vec{r}') d^3\vec{r}'}{|\vec{r} - \vec{r}'|}$$

Look familiar?

In magnetostatics,  $\vec{B} = +\vec{\nabla} \times \vec{A}$ , and  $\nabla^2 \vec{A} = -\mu_0 \vec{J}$

$$\text{Solution was } \vec{A}(\vec{r}) = \frac{\mu_0}{4\pi} \iiint \frac{\vec{J}(\vec{r}') d^3\vec{r}'}{|\vec{r} - \vec{r}'|}$$

(You probably spent much more time on  $V$  than  $\vec{A}$ , so it may be more familiar, but all this is Ch. 2, 3, + 5)

3320 16.2

Alas, these simple results do not quite work if  $\rho$  or  $\vec{J}$  depend on time. But we can patch things up: potentials are still useful!

Math fact ①: If  $\vec{\nabla} \times \vec{E} = 0$ , then there exists a scalar  $V(\vec{r})$

such that  $\vec{E} = -\vec{\nabla} V$  (Can you convince yourself why?)

(Alas,  $\vec{\nabla} \times \vec{E} \neq 0$  anymore, if  $\partial B / \partial t \neq 0$ !) [But this math fact holds for any vector function whose curl is zero]

Math fact ②: If  $\vec{\nabla} \cdot \vec{B} = 0$ , then there exists a vector fn  $\vec{A}(\vec{r})$

such that  $\vec{B} = \vec{\nabla} \times \vec{A}$ .

So in dynamics,  $\vec{\nabla} \cdot \vec{B} = 0$  still, and thus  $\vec{A}$  still exists & is helpful.

Faraday says  $\vec{\nabla} \times \vec{E} = -\frac{\partial \vec{B}}{\partial t} = -\frac{\partial}{\partial t} (\vec{\nabla} \times \vec{A}) = -\vec{\nabla} \times \left( \frac{\partial \vec{A}}{\partial t} \right)$

so  $\vec{\nabla} \times \left( \vec{E} + \frac{\partial \vec{A}}{\partial t} \right) = 0$ . Now look back at "fact ①" above:

If this is true  $\uparrow$ , then there exists a scalar  $V(\vec{r}, t)$  such that

$$\vec{E} + \frac{\partial \vec{A}}{\partial t} = -\vec{\nabla} V$$

Summary: In electrodynamics, there exist  $V(\vec{r}, t)$  and  $\vec{A}(\vec{r}, t)$

with

$$\vec{B}(\vec{r}, t) = \vec{\nabla} \times \vec{A}(\vec{r}, t)$$

$$\vec{E}(\vec{r}, t) = -\vec{\nabla} V(\vec{r}, t) - \frac{\partial \vec{A}(\vec{r}, t)}{\partial t}$$

← this is new. Note, it's the same  $\vec{A}$  in both eq'ns.

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The vector potential plays a more central role now, it's needed for both  $\vec{B}$  and  $\vec{E}$ ! OK, so how do you find  $V$  and  $\vec{A}$ ?

One way is to use Maxwell's eq'ns, eliminating  $\vec{E} + \vec{B}$  for  $V$  and  $\vec{A}$ .

E.g.  $\boxed{\vec{\nabla} \cdot \vec{E} = \rho/\epsilon_0} \Rightarrow \vec{\nabla} \cdot (-\nabla V - \frac{\partial \vec{A}}{\partial t}) = \rho/\epsilon_0$

so  $-\nabla^2 V - \frac{\partial}{\partial t} \vec{\nabla} \cdot \vec{A} = \rho/\epsilon_0$  (\*) Eq'n #1

E.g.  $\boxed{\vec{\nabla} \times \vec{B} = \mu_0 \vec{J} + \frac{1}{c^2} \frac{\partial \vec{E}}{\partial t}} \Rightarrow \nabla \times (\vec{\nabla} \times \vec{A}) = \mu_0 \vec{J} + \frac{1}{c^2} \frac{\partial}{\partial t} (-\nabla V - \frac{\partial \vec{A}}{\partial t})$

so  $\nabla(\nabla \cdot \vec{A}) - \nabla^2 \vec{A} = \mu_0 \vec{J} - \frac{1}{c^2} \nabla(\frac{\partial V}{\partial t}) - \frac{1}{c^2} \frac{\partial^2 \vec{A}}{\partial t^2}$  (\*) Eq'ns #2.

↑ This is a vector eq'n, so really it's 3 eq'ns.

Those (4) \*'d equations are PDE's, you could in principle use them to find  $V$  &  $\vec{A}$  given  $\vec{\rho} + \vec{J}$ .

• We've got 4 unknowns (not 6). That's progress.

Still, these eq'ns do not look pretty. (They aren't!) But, we can simplify...

(The key is to take advantage of something we talked about in E+M I, the fact that more than one " $\vec{A}$ " can work for us: gauge freedom)

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The key idea: If  $\nabla \times \vec{A} = \vec{B}$  is "given", and  $\nabla V = -\vec{E}$  is "given",  
 $\vec{A}$  &  $V$  are not unique! There are many (oo'ly!) different  $V$ 's &  $\vec{A}$ 's  
that give the same  $\vec{B}$  &  $\vec{E}$ ! This freedom in  $V$  &  $\vec{A}$  is called  
gauge freedom

Ex: Adding a constant to  $V$  or a constant vector to  $\vec{A}$  changes nothing  
physical. But, gauge freedom is much richer than just "constant stuffs"!

Math fact:  $\vec{\nabla} \times (\nabla f) = 0$  for any function  $f(\vec{r}, t)$  you want.

(Convince yourself, it's a quick proof). So if you have some  $\vec{A}_{old}$  &  $V_{old}$ ,

+ then invent  $\vec{A}_{new} = \vec{A}_{old} + \nabla f$   $\leftarrow$  any scalar fn in the universe!

$$\begin{aligned} \text{Then } \vec{B}_{new} &= \vec{\nabla} \times \vec{A}_{new} = \vec{\nabla} \times (\vec{A}_{old} + \nabla f) = \nabla \times \vec{A}_{old} + \vec{\nabla} \times (\nabla f) \\ &= \vec{B}_{old} + \vec{0}, \text{ always! } \end{aligned}$$

So this  $\vec{A}_{new}$  is "equivalent" as far as the physical  $\vec{B}$  is concerned.

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This is nice - it means you can alter  $\vec{A}$  ("gauge transform  $\vec{A}$ ")  
a lot, by adding  $\vec{\nabla}$  (anything), + still leave the physics ( $\vec{B}$ ) unchanged.

In particular, the game will be to pick our  $f$  cleverly, so that  
 $\vec{A}_{new}$  has some nicer, desired property that  $\vec{A}_{old}$  didn't have.

3320 10.5

Possible problem: Recall that  $\begin{cases} \vec{B} = \vec{\nabla} \times \vec{A} \\ \vec{E} = -\nabla V - \partial \vec{A} / \partial t \end{cases}$

If we altered  $\vec{A}$  by adding  $\vec{\nabla} f$  to it, keeping  $\vec{B}$  unaffected, we still might change  $\vec{E}$ . That's no good! Can we avoid this? Yes!

The trick is that if you alter  $\vec{A}$ , you must also alter  $V$ : How?

$$\vec{E}_{\text{old}} = -\nabla V_{\text{old}} - \partial \vec{A}_{\text{old}} / \partial t$$

$$\vec{E}_{\text{new}} = -\nabla V_{\text{new}} - \partial \vec{A}_{\text{new}} / \partial t = -\nabla V_{\text{new}} - \frac{\partial}{\partial t} (\vec{A}_{\text{old}} + \vec{\nabla} f)$$

But I want (need!)  $E_{\text{old}} = E_{\text{new}}$ , changing "gauge" must not change physics!

$$\text{So } \vec{E}_{\text{old}} = \vec{E}_{\text{new}} \Rightarrow -\vec{\nabla} (V_{\text{new}} - V_{\text{old}}) - \frac{\partial}{\partial t} (\vec{A}_{\text{old}} + \nabla f - \vec{A}_{\text{old}}) = 0$$

$$\text{thus } -\vec{\nabla} (V_{\text{new}} - V_{\text{old}} + \partial f / \partial t) = 0 \quad \text{Ahh... that's the trick.}$$

If I say  $\vec{A}_{\text{new}} = \vec{A}_{\text{old}} + \nabla f$   
and  $V_{\text{new}} = V_{\text{old}} - \partial f / \partial t$  } Together this keeps  $\vec{E}$  &  $\vec{B}$  the same.  
 You need both, with the same  $f$ !  
 This is called a "gauge transformation".

Again,  $f$  can be any function  $f(\vec{r}, t)$  you want. There is a lot of freedom to alter  $\vec{A}$  (but, you're constrained to alter  $V$  as shown above). In doing so, remember that  $\vec{E}$  &  $\vec{B}$  are unaltered.

• The physics is not changed when you change gauges (pick a new  $f$ )

3320 10.6

Look back at our big eq'ns for  $V$  &  $\vec{A}$  on p. 3

$$-\nabla^2 V - \frac{\partial}{\partial t} (\vec{\nabla} \cdot \vec{A}) = \rho / \epsilon_0$$

$$-\nabla^2 \vec{A} + \nabla (\vec{\nabla} \cdot \vec{A}) = \mu_0 \vec{J} - \frac{1}{c^2} \nabla \left( \frac{\partial V}{\partial t} \right) - \frac{1}{c^2} \frac{\partial^2 \vec{A}}{\partial t^2}$$

Suppose some  $\vec{A}_{old}$  &  $V_{old}$  satisfy these. What if (\* see next page, you always can!!)

I could find a clever  $f$  that made  $\vec{\nabla} \cdot \vec{A}_{new} = 0$ .

This is called "picking a gauge". If I could do this, then the pair of eq'ns above would look much simpler for  $\vec{A}_{new}$  &  $V_{new}$ :

$$-\nabla^2 V_{new} = \rho / \epsilon_0$$

$$-\nabla^2 \vec{A}_{new} + \frac{1}{c^2} \frac{\partial^2 \vec{A}_{new}}{\partial t^2} = \mu_0 \vec{J} - \frac{1}{c^2} \nabla \frac{\partial V_{new}}{\partial t}$$

The upper eq'n is familiar, it's Poisson's eq'n. Well, sweet! We spent a semester learning how to solve that PDE! In fact, the sol'n is

Coulomb's law for voltage:  $V(\vec{r}, t) = \frac{1}{4\pi\epsilon_0} \iiint \frac{\rho(\vec{r}', t)}{|\vec{r} - \vec{r}'|} d^3\vec{r}'$  // Done!

So we call this "gauge choice", where  $\vec{\nabla} \cdot \vec{A} = 0$ , "Coulomb's gauge"

Coulomb's gauge is common in  $\left\{ \begin{array}{l} \text{MAGNETO +} \\ \text{ELECTROSTATICS} \end{array} \right.$ . (But the 2<sup>nd</sup> eq'n for  $\vec{A}$  is still nasty, so it's not used so commonly when you have time dependence.)

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In the Coulomb gauge,  $\nabla^2 V = -\rho/\epsilon_0 \Rightarrow V = \frac{1}{4\pi\epsilon_0} \iiint \frac{\rho(\vec{r}', t)}{|\vec{r}' - \vec{r}|} d^3\vec{r}'$

Unfortunately,  $V$  alone is not enough any more!

$\vec{E} = -\vec{\nabla}V - \partial\vec{A}/\partial t$ , so you also need  $\vec{A}$ . (And alas, our  $\vec{A}$  eq'n is "coupled" & nasty... a slight bummer.)

Also,  $V(\vec{r}, t)$  depends on  $\rho(\vec{r}', t)$ , at the same instant in time, but all over the universe. That's just odd: it seems to violate our (relativistic) intuition that something here (voltage ( $\vec{r}$ )) should not depend on charges in Alpha Centauri now. (If I care about charges on  $\alpha$ -Centauri, surely it's where they were "speed of light travel time" ago!)

Turns out this intuition is correct regarding physical observables here, but  $V(\vec{r}, t)$  is not a physical observable.  $\vec{E}$  is, but it depends on  $\vec{A}$  (which it turns out will depend on  $\rho$  in just such a way that only past  $\rho$ 's on  $\alpha$ -Centauri matter!) This is all much more sensible in another gauge, so we'll soon abandon Coulomb's gauge!

3320 10.7

\* What about the "what if" on the previous page? If you have  $\vec{A}_{old}$ , can you really be sure there exists an  $f$  that will ensure  $\vec{\nabla} \cdot \vec{A}_{new} = 0$ ?

$$\text{Well, } \vec{\nabla} \cdot \vec{A}_{new} = \vec{\nabla} \cdot (\vec{A}_{old} + \nabla f) = \vec{\nabla} \cdot \vec{A}_{old} + \nabla^2 f.$$

So if you want  $\vec{\nabla} \cdot \vec{A}_{new} = 0$ , this amounts to asking "can I always find a function  $f$  that satisfies  $\nabla^2 f = -\vec{\nabla} \cdot \vec{A}_{old}$ ."?

Well, sure! That's still just Poisson's eq'n:  $\nabla^2 f = \text{something given}$ .

That's always solvable, we gave a formula on the previous page. Heck, nature solves it whenever you set up some charges in a given pattern.

So yes, such an  $f$  will exist, we can always demand  $\vec{\nabla} \cdot \vec{A}_{new} = 0$

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Will I have to find this  $f$ ? (What a pain, solving a new Poisson problem??)

No, in general if you already knew  $\vec{A}_{old}$ , you'd be happy, you've already solved the problem! The point here is that we know in principle, up front,

that we could shift to a gauge where  $\vec{\nabla} \cdot \vec{A}_{new} = 0$ . If you just

start from there, & find  $\vec{A}_{new}$  directly (from the simplified PDE's)

then we find  $\vec{A}_{new}$  from simpler eq'ns, + we're done!

"Picking a gauge" doesn't mean "finding that  $f$ ". It means

"Setting  $\vec{\nabla} \cdot \vec{A}$  to be something convenient" to help us find  $\vec{A}_{new} + V_{new}$  directly. (E.g. in Coulomb gauge,  $\nabla \cdot \vec{A} = 0$  makes finding  $V$  simple)



3320 10.8

Here's a better gauge choice for many (not all!) electrodynamics problems. It's called "Lorentz gauge": I claim you can always pick an  $f$  so that

$$\vec{\nabla} \cdot \vec{A} = -\frac{1}{c^2} \frac{\partial V}{\partial t}$$

If  $\vec{A}_{old}$  doesn't already satisfy this, you'd need an  $f$  such that

$$\vec{\nabla} \cdot (\vec{A} + \nabla f) = -\frac{1}{c^2} \frac{\partial V_{new}}{\partial t}, \text{ i.e. } \nabla^2 f = -\frac{1}{c^2} \frac{\partial V_{new}}{\partial t} - \vec{\nabla} \cdot \vec{A}_{old} \\ = \text{some function}$$

Once again, Poisson always has a sol'n,  $f$  exists.

We don't need it, we won't solve for it. We just know it's always

possible to pick it to ensure  $\vec{\nabla} \cdot \vec{A} + \frac{1}{c^2} \frac{\partial V}{\partial t} = 0$  // Lorentz gauge condition

So those main PDE's back on p.6 now simplify to

$$\left. \begin{aligned} -\nabla^2 V + \frac{1}{c^2} \frac{\partial^2 V}{\partial t^2} &= \rho / \epsilon_0 \\ -\nabla^2 \vec{A} + \frac{1}{c^2} \frac{\partial^2 \vec{A}}{\partial t^2} &= \mu_0 \vec{J} \end{aligned} \right\} \begin{array}{l} \text{check } \uparrow \text{ for yourself! (Just} \\ \text{plug the Lorentz condition into the} \\ \text{PDE's at top of p.6)} \end{array}$$

These aren't so bad. They are decoupled from each other.

They are "wave equations with sources", + there are known sol'n's.

We'll write the general sol'n down ~~on the next page~~ on the next page ...

~~Be careful, a few~~

Note:  $-\nabla^2 + \frac{1}{c^2} \frac{\partial^2}{\partial t^2}$  is called the D'Alembertian operator, + denoted by  $\square^2$  sometimes.

There is an elegant general sol'n to the wave eq'n with sources.

Griffiths proves it in one page, p. 424

$$V(\vec{r}, t) = \frac{1}{4\pi\epsilon_0} \iiint \frac{\rho(\vec{r}', t_R)}{|\vec{r} - \vec{r}'|} d^3\vec{r}'$$

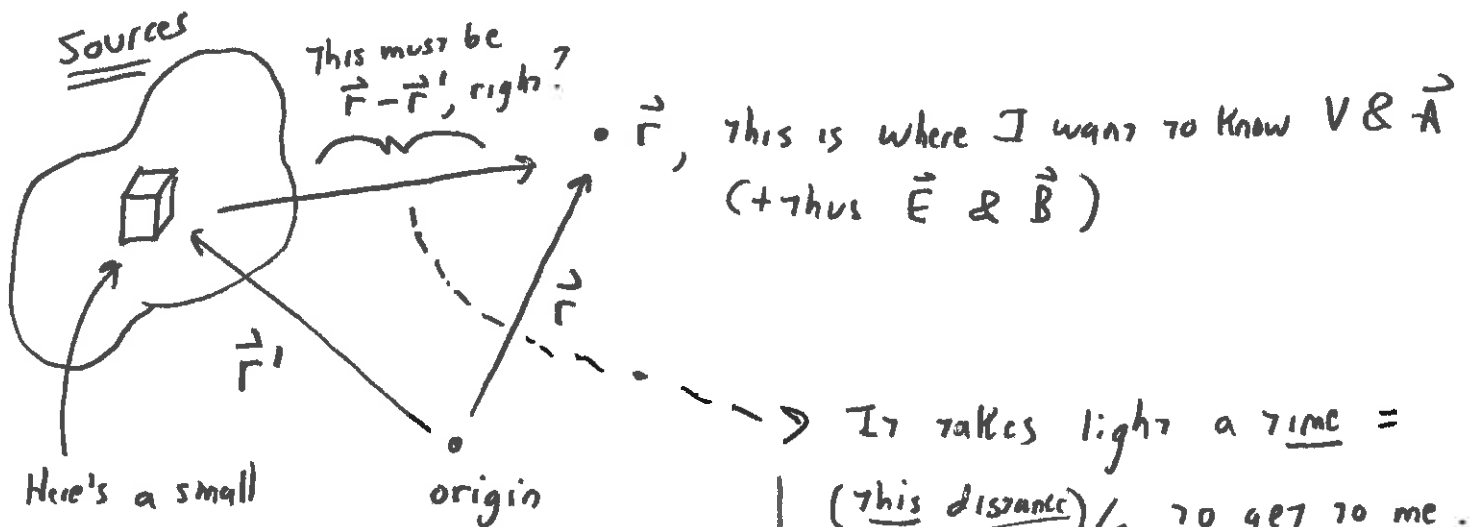
$$\vec{A}(\vec{r}, t) = \frac{\mu_0}{4\pi} \iiint \frac{\vec{J}(\vec{r}', t_R)}{|\vec{r} - \vec{r}'|} d^3\vec{r}'$$

They look familiar!  
Almost our usual old  
3310 sol'n to Poisson's eq'n.

The twist here is that " $t_R$ " inside the sources on the right side.

That is not the  $t$  on the left side!  $t_R \equiv t - \frac{|\vec{r} - \vec{r}'|}{c}$  = "retarded time".

Just as we suspected,  $V$  "here + now" depends on charges elsewhere as they were earlier. How much earlier? Speed-of-light travel time!



It takes light a time =  $(\text{this distance})/c$  to get to me.

That's a time  $|\vec{r} - \vec{r}'|/c$ , precisely the retardation we subtract from time  $t$  when integrating over the sources.

Notation is a bit fierce, but this makes good sense.  $\vec{E}$  &  $\vec{B}$  here, now depend on  $\rho$  &  $\vec{j}$  elsewhere back in time, by speed-of-light travel time.

In principle, we're good here. We have eq'ns for  $V(\vec{r}, t)$  &  $\vec{A}(\vec{r}, t)$  + thus  $\vec{E} = -\nabla V - \partial \vec{A} / \partial t$  &  $\vec{B} = \nabla \times \vec{A}$ , we're done

Those integrals may be tough to compute analytically, but in principle we just grind 'em out... I'll do one example (<sup>see after</sup> next pages).

What's next? Griffiths proceeds to manipulate these. I won't pursue the details, but a few comments:

1) You can bypass  $V$  &  $\vec{A}$ , + go straight from  $\rho$  +  $\vec{j}$  to  $\vec{E}$  &  $\vec{B}$ .

It's like the generalization of Coulomb's Law + Biot-Savart.

They're called Jefimenko's Eq'ns.

• Elegant, compact, formal. Maybe hard to compute analytically, but not a real issue numerically. So, use 'em if you need 'em in lab!

2) If one point charge  $q$  moves around in a known way, you know  $\rho(\vec{r}, t)$  &  $\vec{j}(\vec{r}, t)$ , + can thus find  $V$  &  $\vec{A}$  as shown above.

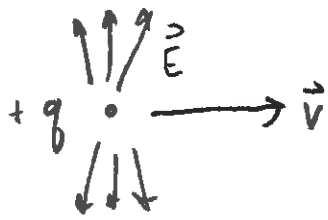
This is the "Liénard-Wiechert" sol'n. I'd say this is

conceptually cool, & if you know sol'ns for one charge, superposition

gives you  $V$  &  $\vec{A}$  for arbitrary (but known) motions of charges!

The Liénard - Wiecherz math is a little ugly, + I'm not sure how often you'd really use it (you need to know the motion a priori, remember!)

The result for steady  $\vec{v}$  is something we'll get back to using relativity:



$\vec{E}$  field from steady motion of  $q$  is vaguely Coulomb-like, but not  $\hat{r}/r^2$ ! And, as  $v \rightarrow c$ , the field lines "concentrate" to be more transverse.



$\vec{B} = \frac{1}{c^2} \vec{v} \times \vec{E}$  here, looks a lot like the relation of  $\vec{B}$  to  $\vec{E}$  in traveling EM waves!

It's the "right hand rule" configuration you'd guess, but dies off differently than you'd guess, as does  $\vec{E}$ .

So, we're going to skip on to ch. 11 next, to investigate in more detail the  $\vec{E}$  &  $\vec{B}$  fields from moving (+accelerating!) charges, focussing on fields + energy flow. At last, we'll see how one generates those EM waves we've talked about so much!

But first, one example of the "retarded time" potential story!

3320 10.11

$z$   
 Example: A wire sits on the  $z$ -axis. At  $t=0$ , a current  $I_0$  instantly appears everywhere along the wire.

$s$  you are here  
 $(\vec{r}, t)$ , or

$[(s, 0, 0, t)]$  in cylindrical

What's  $V, \vec{A}$  (& thus  $\vec{E}, \vec{B}$ ) here?

$V$  is easy, because  $\rho = 0$  everywhere at all times

$$\text{So } V(\vec{r}, t) = \iiint \frac{\rho(r', t_r)}{4\pi\epsilon_0 |\vec{r} - \vec{r}'|} d^3r' = 0.$$

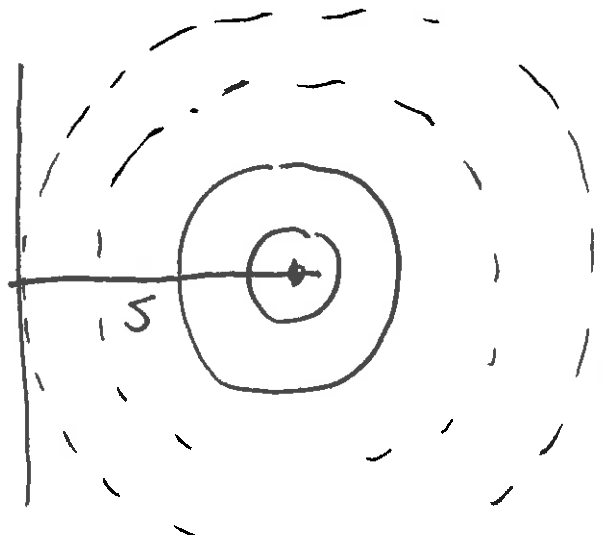
$$\vec{A}(\vec{r}, t) = \frac{\mu_0}{4\pi} \int_{-\infty}^{\infty} \frac{\vec{I}(z, t_r)}{|\vec{r} - \vec{r}'|} dz \hat{z} \quad \left( \text{Note: Since } \vec{J} \text{ is a 1-D current, our } \iiint \vec{J} d^3r' \rightarrow \int \vec{I} dz \right)$$

Now,  $I(z, t_r) = I(t_r)$  { because  $I$  doesn't depend on  $z$ .  
 It's just  $I_0$  for all  $z$ , or 0. It does depend on time, though. It turns on at  $t=0$  }

At your location, physically, you can only know about currents which existed earlier + "sent" information to you at speed  $c$ . So, e.g. even at time  $t=0$ , no current (which just turned on) could have sent info that reached you yet.

My first clue of anything happening will be at  $t = s/c$ , when you first notice just the new current here →

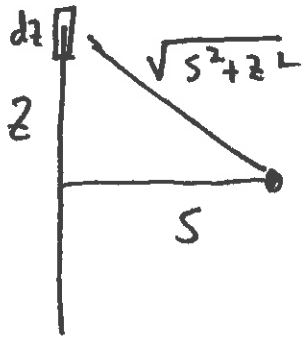
The current elsewhere takes even longer to "get" info to you, based simply on distance.



Circles looking "back in time" for information

3320 10.12

So here's the formal equation:



$$\vec{A}(s, t) = \frac{\mu_0}{4\pi} \int_{-\infty}^{\infty} \frac{I(t - \frac{\sqrt{s^2 + z^2}}{c})}{\sqrt{s^2 + z^2}} dz \hat{z}$$

↗ notice,  $z$  lurks in here!  
 ↘ this is the "retardation" term, (distance/c)

Now,  $I(t) = 0$  if  $t \leq 0$

So if the argument of  $I < 0$ , you're integrating 0.

So you get 0 for all  $\{z\}$  where  $t - \frac{\sqrt{s^2 + z^2}}{c} < 0$ , i.e.  $c^2 t^2 < s^2 + z^2$

So you get 0 if  $z^2 > c^2 t^2 - s^2$ . This means you can cut off the  $z$  integration at  $z = \sqrt{c^2 t^2 - s^2}$ , beyond that there's no contribution!

(That's the physical argument from the previous page)

$$\vec{A}(s, t) = \frac{\mu_0}{4\pi} \int_{-\sqrt{c^2 t^2 - s^2}}^{\sqrt{c^2 t^2 - s^2}} \frac{I_0}{\sqrt{s^2 + z^2}} dz \hat{z}$$

Griffiths takes it from here! Look @ his sol'n's! (At large times you get back our old static results,  $\vec{B} \rightarrow \frac{\mu_0 I_0}{2\pi s} \hat{\phi}$ ,  $\vec{E} \rightarrow 0$ )