Physics 4810 / 7810 Week 12 (high noon)

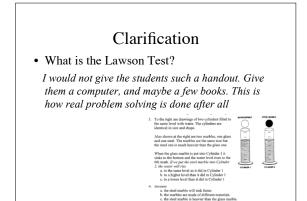
Day 21: Fa2008: Labs, Lab Skills and Scientific Reasoning

Eyes to web Project DRAFT due next week Then.. BREAK>>>>



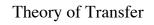
Outline of Discussion

- Clarifications
- A wee bit on Theory
- Goals of Labs
- Scaffolding / Supporting Students & Instructors in Labs
- Developing Scientific Skills
- Conclusion: the minimum energy state theorem

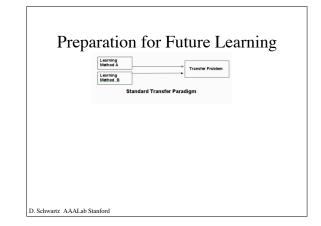


Clarification

- When you hold a variable as a covariate, what does that mean? Is that basically normalizing for how well students did on the Lawson's pre-test?
- Yes
- However, I'm not comfortable with p =0.001;
- Remember to think about **effect size** vs. stat significance... (think pedagogical significance)



- Actor Network Theory
 - Not actors in theater but people in networks
- Coordination Classes
 - diSessa's work beyond p-prims (how we coordinate / assemble these into "concepts")
- Preparation for Future Learning
- Different goal of assessment...



Theory of Transfer

?

- What is definition of transfer?
- What does it say about nature of knowledge? knowledge moves from one domain to another assumes:
 - (i) knowledge is a fixed thing to be moved;
 - (ii) you know what to look for

Modifying notion of Transfer

- Lobato caveat: look for what moves rather than what hope / thought would move
- What if we don't think of knowledge as a fixed thing?
- What if we study the ability to engage in different environments? Recognize similarities?

What are we teaching in our labs?

- the design students are given the same type of activity they have already been given for 10 weeks
- I would expect the design group to design better labs than the non-design group since they spent the whole semester practicing!
- do we teach the students on how to take the exam?

Goals of Labs ?

??

Goals of the laboratory One can imagine a variety of goals for a laboratory

- Confirmation To demonstrate the correctness of theoretical results presented in lecture.
- Mechanical skills To help students attain dexterity in handling apparatus.
- apparaus. Device extercience — To familiarize students with measurine tools. Understanding Error — To help students learn the tools of experiment as a method to convice others of your results: statistics, error analysis, and the ideas of accuracy and precision.
- Concept building Help students understand fundamental physics concepts.
- Empiricism To help students understand the empirical basis of science.
 Empsure to research To help students get a feel for what scientific.
- Exposure to research To help students get a feel for what scientific exploration and research are like.
 Attitudes and expectations — To help students build their understanding of the role of independent thought and coherence in scientific thinking.

Redish

Assumptions about labs

Hidden Hypothesis of Traditional Labs:

- learn content (maybe taught)
- ability to manipulate equipment (maybe taught)
- learn scientific reasoning skills (assumed to come along for ride)
 identified assumptions and evaluated their effect on the

result or validated them. It also shows that no nondesign students did this. When would the non-design students have learned to do this? Were they ever instructed to identify assumptions in the traditional labs?

Parallels idea of conceptual understanding

?? Skills Development what skills are necessary/taught in:

Traditional Lab
 Design Lab

